

The Local Rules contained herein supplement and provide local interpretation to the "Little League Official Regulations and Playing Rules" for the Minor divisions of Little League Baseball. If there are any actual conflicts between the Local Rules and the Official Regulations and Playing Rules, then the Official Rules shall prevail. The Official Regulations and Playing Rules is available as a free app for iOS and Android devices.

Players MUST wear COMPLETE CVLL Uniform to be eligible to play! - Jersey, Hat, Pants, & Socks.
No metal cleats allowed in the Farm Division.

- Games will be 60 minutes of playing time OR 4 innings max.
- Bases shall be 50 ft. apart. The pitching machine / catapult shall be placed 40 ft. from the tip of home plate. Placement of the catapult may need to be adjusted to ensure that the pitches are hittable.
- The hitting machine and buckets for balls will be in the plastic shed, adjacent to the field. Please take care when storing and be sure shed is locked securely.
- No official score will be kept for this level. Farm is an instructional League for the players of this age.
- HOME team will sit on third base side. Home team responsible for setting up bases, machines, benches.
- VISITORS will sit on the first base side. Visitors are responsible for putting all gear/bases/benches away after the game.
- 5 minutes before game time, teams must line up on their baseline and have the kids stand and do the pledge of allegiance and the little league pledge. (We realize it is usually just the parents reciting these things, but it is important to teach the kids tradition).
- Coaches MUST wear their 2025 CVLL shirt, closed toe shoes, and team hat (league provided).
- A parent or coach from the offensive team shall act as the umpire, operate the pitching machine or pitch to the players, and make all safe/out calls.
- At least one coach MUST be in the bench area AT ALL TIMES!!! Please keep players in the bench area, not running to sit with parents. Players MUST be seated with the Team!!!
- Players may NOT eat anything during the game. Parents MUST enforce this!
- Teams field ALL players defensively. Traditional baseball positions must be used.
- Catcher MUST be stationed behind wing of backstop to retrieve balls AFTER the at Bat, and place balls in bucket in between the batters as needed. The catcher must wear a batting helmet at all times when playing the position of catcher AND a COACH must stay on defense behind the bench with the catcher at all times to ensure the safety of this player not running out while other players are swinging bats.
- Pitcher MUST be stationed along the diagonal line between the pitching machine and first base.
- Pitching Machine SHALL be set 40 ft. from home plate. The machine should be adjusted to deliver a "soft lofted" pitch.
- An 8' circle will be the "DEAD BALL" area. When a pitcher has firm control of the ball and is within the ARC, no runners may advance. Only one base may be taken due to overthrows to the pitcher.
- Hash marks will be drawn halfway between the bases. Runners beyond the hash mark when the pitcher gains control in the dead ball area will be placed at the next base. Runners that have not reached the hash mark will be returned to the previous base.
- NO BASE STEALING. All advancements on base are due to hits. Sliding is permitted, but no HEAD FIRST SLIDES. Runner will be declared OUT for an intentional head first slide. (safety rules). No collisions at bases! Runners causing collisions at bases will be declared OUT. (If a fielder steps in front of a runner, and the collision was unavoidable, no out will be called.)
- The umpire will deliver 4 "hittable" pitches. A "hittable" pitch is one which is between the shoulders and knees, and over the plate. A slight adjustment to speed or loft may be necessary from time to time.

Repositioning the batter to align with the pitch delivery is recommended before adjusting the machine speed.

- If a ball is declared "**NO PITCH**", due to machine error, an additional pitch is given to the batter. If after the 4th hittable pitch, the player has still not gotten a hit bring out the "Tee" to allow the player to get a hit and get on base.
- During Field Set Up - Please ensure that the spacing of the Pitching Machine is spaced out correctly and is stationed at the white marked line (front foot of the machine should be on the white line). The machine needs to be stacked down to ensure it will not move throughout the process which could result in poor pitches or even pegging a child with the ball.
- Each team will bat its Entire line up each inning. IF 3 outs are recorded defensively, any runners on base will be cleared, and play will continue until all players have batted
- NO ON DECK BATTING OF ANY KIND!! Players must be seated on Bench in correct batting order before coming to bat. No Bats in Hand PRIOR TO AT BAT!! An adult coach must monitor this.
- Any batted ball that strikes any part of the machine is a DEAD BALL. The batter goes to first and all base runners forced forward advance one base.
- Infield Fly Rule is in Effect. Read your Rule Books or ask an umpire! Not knowing rules is not an excuse. [Rules 2, 6.05(d), and 7.08(f)]
- **Please clean up trash before leaving the field.**
- Remind all parents that comments must be positive and polite. Abusive language or taunting will not be allowed, and Parents or fans will be ejected from the game site.
- Contact any CVLL Board member in the event of any problems or issues. Report all injuries by filling out an Injury Report Form and submit it to the League's Safety Officer and make sure your Manager is alerted. Forms are kept at the Patty Shack.

Have fun! Play fair!
READ THE RULE BOOK.

